ages 6+

Miuchiz™

are you connected?

instruction manual

Play online!
up to one year FREE subscription with purchase!

wireless mode
beam stuff to your friends!

color push-button screen!

CLOE™
Adventurerz class

© MGA

BRATZ™

Miuchiz™

ages 6+

Are you connected?

© MGA
Yasmin™
Adventurerz class

instruction manual

Play online!
up to one year FREE subscription with purchase!

wireless mode
Beam stuff to your friends!

color push-button screen!

Bratz™

CONGRATULATIONS!

You're now the owner of your very own Miuchiz™ personal, digital character. Your Miuchiz™ can go everywhere with you and together you can play games, shop, go places and much more. And…as time goes on, your Miuchiz™ will change and evolve! Shake your Miuchiz™, press the push button screen, even beam it to another player when in the hand-held mode, and see what happens! Keep your Miuchiz™ entertained and it will be a friend for life; ignore it and it will get cranky; neglect it for too long and it will take off!

Once you've become friends with your Miuchiz™ plug the unit into your computer USB port and go online to Planet Mion™! Planet Mion™ is an exciting 3-D environment where your Miuchiz™ character can interact LIVE with any other Miuchiz ™ character plugged in around the WORLD! Make friends, buy stuff, and play games in the COOLEST world EVER!

So wake up your Miuchiz™ and GET CONNECTED!

READ ME FIRST:

CONGRATULATIONS ON YOUR PURCHASE MIUCHIZ HANDHELD!

BEFORE PLAYING WITH THE HANDHELD, YOU ***MUST*** CONNECT YOUR MIUCHIZ TO A WEB-ENABLED COMPUTER AND REGISTER AT WWW.MIUCHIZ.COM TO DOWNLOAD UPDATED SOFTWARE AND PLAY THE COMPLETE GAME ON THE HANDHELD! UNTIL YOU DO, THERE WILL BE THINGS THAT YOUR CHARACTER WON'T BE ABLE TO DO AND FEATURES/FUNCTIONS THAT REMAIN LOCKED!

IT'S EASY ONCE YOU CONNECT ANY TIME AFTER AUGUST 15TH, 2006!

DON'T MISS OUT!
AND, MOST IMPORTANTLY, *HAVE FUN*!

-YOUR FRIENDS AT MGA GAMES

⚠ WARNING:
CHOKING HAZARD-Small parts
Not for children under 3 years

AGES 6+
ADULT BATTERY INSTALLATION REQUIRED

INTRODUCTION

MIUCHIZ™ are the latest in virtual companions – digital, interactive, color characters you customize, personalize and stylize! They're the first 'virtual' friends to feature full-color screens and, MIUCHIZ™ also come with push button screen response, motion sensors and "train and feed them" play. Now you can play on your own, with your friends, or online with new friends across the country!

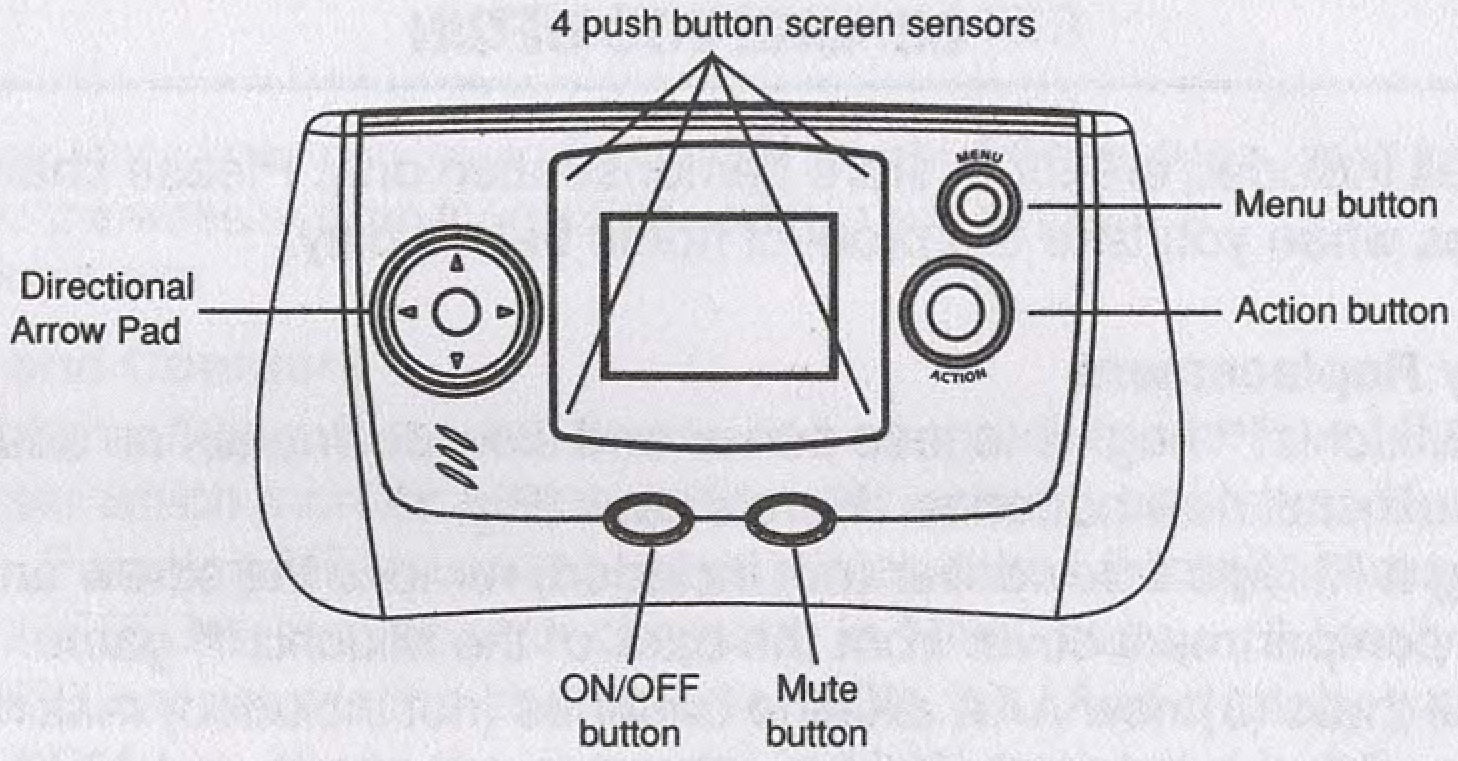
Once you've become fast friends with your Miuchiz™, check into the website often for exciting updates and fun stuff. The updates are free!...and they're at www.miuchiz.com as long as you are a current, registered user.

CONTENTS

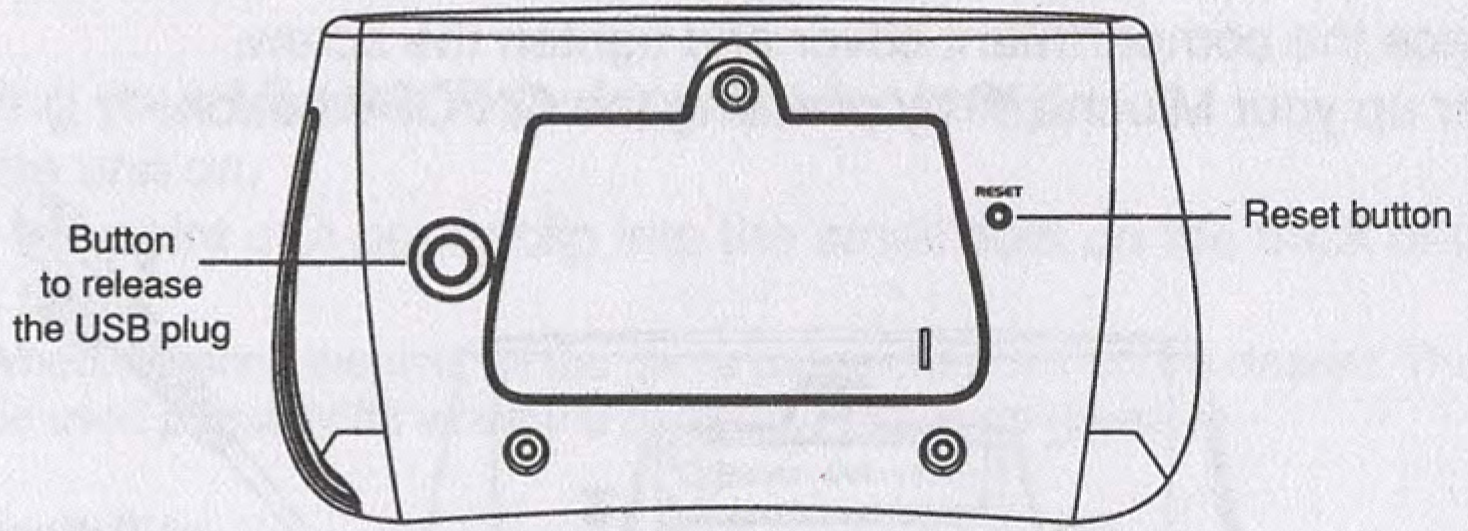
- 1 Miuchiz™ Hand Held Game featuring
  - A color, touch Screen
  - Motion sensing technology
  - An Infrared sensor for 2-player mode
  - A Built in joy pad
  - A Built-in USB connector

NOTE: For best results in navigating and downloading in the on-line world, it is important to connect only one hand-held Miuchiz™ unit to your computer at any given time.

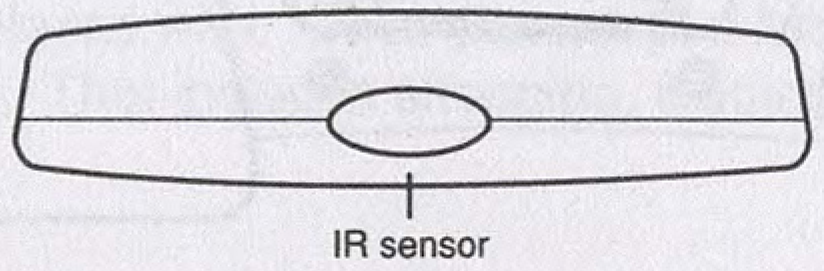
FRONT


4 push button screen sensors
Directional Arrow Pad
MENU
Menu button
Action button
ACTION
ON/OFF button
Mute button

BACK


Button to release the USB plug
RESET
Reset button

TOP



BEFORE YOU BEGIN

Batteries included are for in store demonstration only. Please change batteries when you take the product home before play.

Battery Replacement

If your Miuchiz™ begins to lose power and slow down, ask an adult to help you install new batteries. Here's how: (Fig. 1)

1. Using a Phillips screwdriver (not included) remove the screw and battery compartment cover from the back of the Miuchiz™ game.
2. Install three (3) new AAA alkaline batteries (not included) making sure the (+) and (-) ends face the proper direction as indicated inside the battery compartment.
3. Replace the compartment cover and tighten the screw.
4. Power up your Miuchiz™ by pressing the ON/OFF button.

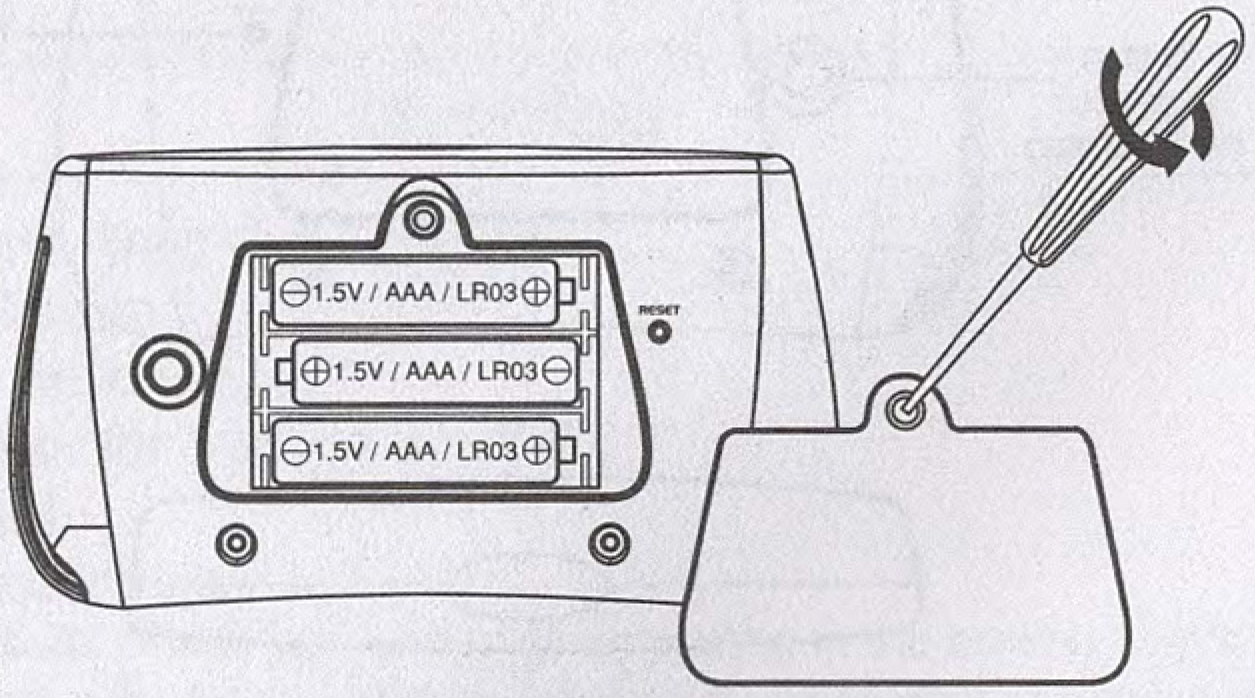


Fig. 1

INTRODUCTORY NOTES

Remember, once you know your way around Miuchiz™Hometown, don't forget to check into the website often for exciting updates and fun stuff at www.miuchiz.com

Timers and Counters

- All throughout play, there are timers and counters inside your Miuchiz™ character which monitor needs and emotions such as Happy, Hungry or Bored. Pressing MENU will show you three bars. A totally green HAPPINESS bar means your character is 100% happy. A totally green HUNGER bar means the character is 100% full. And a totally green BOREDOM bar means the character is 100% interested (not bored). As bars are depleted, they begin to turn red.

Resetting your Miuchiz™ (ask parent for help)

- Turn the unit on.
- Place the point of a paper clip into the small hole on the back of the case.
- Press firmly.

NOTE: When resetting the unit, all the game parameters will not be cleared. The reset function is used primarily for when the game unit hangs up (freezes).

Responsibility

- Your Miuchiz™ will sleep when not in use. Once awakened, it will want to be cared for and played with. Once you adopt a Miuchiz™ you must take responsibility for it. That includes shopping, feeding, playing with it, etc.

Upgrades

- Once you get the hang of caring for your Miuchiz™ you can then go onto the internet for upgrades and enter into a wonderful universe called Planet Mion™!

Sleep

- If your Miuchiz™ is idle for a few moments, it will automatically power down to save batteries. When awakened it will be in the same place as it was when it powered down.
- If your Miuchiz™ needs to sleep, you must take it to the bedroom and put it to bed in order to rejuvenate its emotional counter.

Navigating

- Pressing the RIGHT arrow will take you from scene to scene one at a time.
- Pressing the LEFT arrow will return you to the previous scenes one at a time.
- Pressing the UP button will allow you to exit an activity.
- Once in a scene, pressing the Action button will allow you to select an activity.
- Once an activity is chosen, the directional arrows will allow you to participate in those activities.
- Also, the hand-held unit is equipped with a motion sensor which allows some game play by tilting the game unit.

Checking creditz and Other Levels and Jumping to Different Rooms

- Press Menu once at any time and three bars will appear showing how happy, hungry and/or bored your Miuchiz™ is.
- Press Menu again and seven icons will appear. These are the seven areas your Miuchiz™ may travel to in its Hometown. If you wish to jump directly to one of these areas, highlight it and press Action.
- Press Menu a third time to see how much creditz your Miuchiz™ has.

Medals (for Miuchiz Monsterz™)

- Winning or losing is not based on speed but on decisions you have made.
- The winning Miuchiz Monsterz™ takes all the medals brought to the fight.

MIUCHIZ™ PLAYER MODES

Your Miuchiz™ has three playing modes…Single, Double, and On-Line.

Single Player Mode

In this mode your Miuchiz™ can go places, do things, buy things, play games and have tons of fun!

Two Player Mode

In Two-Player Mode, you can play 2-player games or trade items with a friend who has their own Miuchiz™ character. To enter two player mode, navigate your Miuchiz™ character to the porch, highlight the "gift box" found there and press Action. Your Miuchiz™ will enter its "looking around mode" to see if there's another Miuchiz™ nearby to talk to. If the Infrared sensor on your Miuchiz™ detects that of another Miuchiz™ which is also in "looking around mode," both units will automatically go to the "selection screen." Highlight the "game controller" icon to play a game, click Action and you will enter the "playing" mode.

NOTE: To play in the two-player mode the Infrared sensors on both game units must point toward each other for the entire time you are playing and the units must be no more than a few feet apart.

On-Line Mode

Multiply the Miuchiz™ fun by entering into the on-line Miuchiz™ community known as Planet Mion™! Simply connect the built-in USB connector on the side of your unit to your computer, log onto the website at www.miuchiz.com or www.planetmion.com and ask your parents to help you set up an account and download software to your computer. Then, in your Miuchiz™ game unit, please highlight the personal computer in the bedroom and press ACTION to enter online mode. After that, you're ready to jump into the interactive world of games, chat, fun downloads and more! Instructions for your journey through the on-line world of Planet Mion™ will be found on-line.

MINIMUM (RECOMMENDED) SYSTEM REQUIREMENTS FOR ONLINE PLAY :

Windows® 2000/XP, CPU 500MHz (1.5GHz) or equivalent with 256MB RAM (512MB RAM), 32MB (256MB) 3D graphics card, (32 bit sound card), 300MB (500MB) free hard disk space, 56K modem (Broadband), USB connection, Internet Explorer® 5.1, DirectX® 8.1, Windows Media® Player 6.4 and speakers or headphones.

Windows®, DirectX® and Windows Media®, Internet Explorer® are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries.

Certain interactive features of your handheld unit can only be used by registering online at Miuchiz.com. An internet connection is required. Parental permission may be required to activate certain online features. Installation and online play are subject to MGA's terms and conditions, available at Miuchiz.com.

QUICK START

Get ready for an adventure with your very own Miuchiz™ friend. Go places, do things, buy things and have more fun than you ever imagined! Here's how:

1. After installing batteries in your Miuchiz™, your Miuchiz™ will be in Snooze (sleeping) mode.

BORED
When your Miuchiz™ is BORED it can do some, but not all, of the things it can do when it's HUNGRY. It can still go Shopping, visit the Salon, play some games, etc. It may not go to Look Around or do some activities.

NOTE: Each Miuchiz™ may have at least one function in the Salon that it can't access from BORED but must access from HAPPY.

SHOPPING
At the shop and the On-Line area, your Miuchiz™ can spend its creditz to buy items, eat and drink. Shopping can reduce being BORED/ HUNGRY if done successfully.

NOTE: When you reach a shop in which you wish to buy an item, press Action. Then scroll through the available items using the arrow keys. Highlight the item you wish to buy and press the Action button. The item will automatically appear in your house in an appropriate area. Example: Clothing will appear in your wardrobe.

NOTE: Miuchiz™ can trade items with other Miuchiz™ either wirelessly or on Planet Mion™. When trading, the item will change form and become the type of item the receiving
Miuchiz™ needs. Example: A Babyz's Shirt might become Sunglasses when given to a Miuchiz™ Pawz™.
ALSO NOTE: If your Miuchiz™ goes Shopping while HUNGRY, some activities may be restricted until your Miuchiz™ has been fed.

SALON
This is the area in which your Miuchiz™ can buy items, in order to make your Miuchiz™ more HAPPY or less HUNGRY or BORED.

NOTE: Miuchiz™ may not enter the SALON area while BORED and/or HUNGRY.
ALSO NOTE: The maximum amount of creditz earned is limited by time. Only so much creditz can be earned in a 24-hour period.

GIVING/TRADING/GAMING
This area can only be entered at the PORCH scene and is only available by wireless (infrared) link. It is here that a player can play with, or against, other players. Remember, you must make sure the infrared sensor located on each player's unit is pointing toward the sensor of the other player's unit and the units must be no more than a few feet apart. This two-player mode allows players to give/trade items to other players and play mini-games with other players.
NOTE: Miuchiz Monsterz™ can only play the Battle Game with other Miuchiz Monsterz™ by using the Infrared sensor.
ALSO NOTE: Any type of Miuchiz™ can play Tic-Tac-Toe and Rock, Paper, Scissors with any other unit.

ON-LINE
First time users must go to www.miuchiz.com and register and download Miuchiz™ software. Be sure to ask your parents for help in registration and set up. Please make sure your USB plug is connected into a USB port on your computer before starting download.
Once On-Line, the screen will display a close-up of your character getting teleported to show your Miuchiz™ is attempting to enter Planet Mion™. If you are successful at entering Planet Mion™, your Miuchiz™ will be ON VACATION.

2. To start your Miuchiz™ journey through its Hometown from the beginning, press the UP button and your Miuchiz™ will wake up.
4. Once awake and ready to play, you will find your Miuchiz™ has several moods. They are:
a. Happy – Keep your Miuchiz™ happy by making sure it is well fed, well rested, and has had some fun.
b. Hungry – When your Miuchiz™ is hungry, there are a few things it may not do until fed.
c. Bored – When your Miuchiz™ is bored, there are a few things it may not do until you do something to make it happy.

SETTING THE CLOCK

Once the unit has powered up, you may set the system clock, alarm clock and birthday reminder.

TAKING CARE OF YOUR MIUCHIZ™

SNOOZING

When in the SNOOZE mode, your Miuchiz™ will awaken if the alarm goes off or the date and time of a birthday reminder is met.

NOTE: If your Miuchiz™ is not played with or is ignored for a long period of time, it will go "on vacation," followed shortly by a "run away." Once you have seen a for sale sign on its house your Miuchiz™ will need to be reset before playing again. Resetting your Miuchiz™ will mean you will have the same character but will be starting again as if it were a brand new unit. You may also go on-line and pay a fee to recover the current version of your character and retain all its possessions, credits, etc.

HAPPY

Once awake, a healthy and contented Miuchiz™ will be HAPPY and it can do lots of things. Depending on they type of Miuchiz™ you have, it can go Shopping, visit the Salon, Play, Look Around, or even go On-Line. A HAPPY Miuchiz™ will do tricks for you, perform stunts, try on clothes…and even express emotions, like love or respect. However, even while playing and HAPPY, your Miuchiz™ may also get Hungry or Bored or even need a Snooze.

HUNGRY

If a happy Miuchiz™ gets HUNGRY, it may make suggestions like rubbing its stomach, make grumbling noises, etc. In this state, your Miuchiz™ can still go Shopping but may only go to places to find and consume food. When it Plays, its play may only involve feeding. Once your Miuchiz™ has been fed and is no longer HUNGRY, it will decide if it is HAPPY or BORED.

NOTE: The timers and counters which monitor how tired, bored or hungry your Miuchiz™ is will continue to run until a Planet Mion™ connection is made. Please Note: The states of Hungry or Bored may restrict ON-LINE activities.

PLAYING

This is an area where your Miuchiz™ earns its creditz in order to buy things, etc. The hand-held game comes complete with three games. They are Rock/Paper/Scissors, Tic Tac Toe, and one custom game which will be unique to the Miuchiz™ character you have.

NOTE: Game play is such that you help your Miuchiz™ character rather than play against it. ALSO NOTE: Your Miuchiz™ character may not be able to enter the PLAYING mode when HUNGRY. However, if the character becomes HUNGRY while in the PLAYING mode, it may return directly to the HUNGRY mode when it exits the PLAYING mode.

GAMES

To play a Single Player Game, begin in the game console in the bedroom. Press the Right Arrow and walk your Miuchiz™ figure to the game console until it's highlighted, then press Action. When the Game Cartridge icon appears,
press the Right or Left arrow until you arrive at the game you wish to play, then press Action.

GAMES

ROCK, PAPER, SCISSORS (RPS)

Press Action to begin the game. Press the Left or Right arrows to choose your game piece (rock or paper or scissors), then press Action and your game piece will appear on the left side of the screen. Rock Paper and Scissors icons of your unseen opponent will then cycle on the right of the screen. As they cycle, the dominant piece will defeat the weaker piece. The screen will then tell you if you won, lost, or tied and it will also tell you the score. for the round. The entire game consists of three rounds. At the end of three rounds a winner will be declared. A "Play again" or "Exit" screen will appear. Highlight your choice then press Action to play again. Rock, Paper, Scissors can also be played with a friend who has their own Miuchiz™ hand-held. See below.

TIC TAC TOE (TTT)

Press Action and a Tic Tac Toe Screen will appear. The blinking icon will be your playing piece. Move your playing piece to any of the 9 possible positions using the directional arrows. Once you've placed your piece where you want it, press Action. You will alternate turns with an unseen opponent. When the game ends, the screen will tell you if you have won or lost. Press Action and the score will appear. Press Action again and highlight "Again" to play again or "Exit" to quit. Tic Tac Toe can also be played with a friend who has their own Miuchiz™ hand-held. See below.

PLAYING RPS and TTT WITH ANOTHER PLAYER

For two player mode, navigate your Miuchiz™ character to the porch, highlight the "gift box" found there and press Action. Your Miuchiz™ will enter its “looking around mode” to see if there are any other Miuchiz™ nearby to talk to. If the Infrared sensor on your Miuchiz™ detects that of another Miuchiz™ (which is also in “looking around mode,”) both units will automatically go to the “selection screen.” The selection screen will offer the option of "playing games, giving items or trading items". Highlight the “game controller” icon to play a game, then click Action and you will enter the “playing” mode. When the Game Cartridge icon appears, press the Right or Left arrow until you arrive at the game you wish to play, then press Action to start the game. (NOTE: The Infrared sensors on the units must remain facing each other during the entire playing time and the units must be no more than a few feet apart.)

DANCE GAME

Press Action and Cloe™ or Yasmin™ and her arrow clues will perform a dance routine. She will dance and the arrow clues will appear at one of the four corners on the screen. The screen will then display "Now you Try" at which time the player should press the touch buttons at the corners of the screen to copy the Cloe and the arrow clues routine. When the round has ended, a screen will appear telling you your score and how many attempts you have left to do a perfect routine. Press Action to go to the next round and dance again.
The game consists of 10 total rounds (levels). As the levels increase, the dance routines become more complex and the user must copy more steps to reach the next level.

NOTE: You may buy more game cartridges, upgrade game system or download games from on-line.

LOOKING AROUND

In this mode, your hand-held unit will look around for other Miuchiz™ units to play with. Please note that the infrared areas of the units MUST be pointed toward each other to make a connection. When another Miuchiz™ is found, press the Action button to start communications. Please note that communications will only be successful if the other Miuchiz™ unit sensor is pointing at your Miuchiz™ unit and is also in Looking Around mode. Once communications are established between both Miuchiz™ units, they both enter the GIVING/TRADING/GAMING mode. NOTE: If both Miuchiz™ are not of the same type, there are only certain things they can decide to do together.

After a connection is made, a “Trade or Play” MENU will appear. There will be 3 options: PLAY (a game), GIVE (a gift), TRADE (an item). Giving a Gift means giving one of your items, free, to another Miuchiz™. Trading means to sell an item to another player. In this instance, the Trader gets to set the price and the receiver can choose to accept or not.

RUN AWAY

If a Miuchiz™ is well taken care of, it will awake each day and go about tasks and play. If it is not played with for a long period of time, (several days of inactivity), it will stop waking up, eventually get depressed, leave a message that it has run away and its house is for sale.

One way to bring a Miuchiz™ back is to reset the unit and start your Miuchiz™ at the beginning of its life again. A second way to bring the Miuchiz™ back is to plug the run away Miuchiz™ into a computer, enter the ON-LINE mode, and take advantage of the option of another, compatible Miuchiz™ character coming to inhabit the run away Miuchiz™ unit. NOTE: A new character can only come from Planet Mion™ and that can only be accomplished if the new character in Planet Mion™ has left ON VACATION from its previous owner.

IDENTITY NUMBERS

All Miuchiz™ can have their owner's identity stored in them. This is done On-Line. Once the Miuchiz™ has been named, the name cannot be changed unless the unit is reset into the RE-BIRTH mode or it enters the run away mode and a new character is purchased ON-LINE. New, custom characters from Planet Mion™ may have a name not standard to other units. This owner's name "protection" discourages theft of Miuchiz™. Fixing your ON-LINE password and email address will prevent another person from taking your character ON-LINE with the same owner name. If you go ON-LINE and deal with your name already being taken as an owner's user name, you will be offered the change to change it when you return from ON VACATION as it will change when the unit, re-flashes.

ON VACATION

There are two ways your Miuchiz™ can return from being ON VACATION. The first is to hit the reset button while the unit is not plugged into your computer. The second is for the computer software to reintroduce the Miuchiz™ character to the Miuchiz™ unit. However, if the computer crashed before the data was copied out of your Miuchiz™, the unit will not be ON VACATION and will not have the character in memory. If a computer failure occurs when downloading information to your Miuchiz™ unit, you may still download it again when you go ON-LINE.

You cannot get a character back without connecting to Planet Mion™ and getting the Planet Mion™ server to synchronize with you through an Internet connected computer and asking it to download information to your Miuchiz™ unit again.

Once your Miuchiz™ unit has run away a for sale sign will appear at it's own front door to let you know it may be reset or a new, enhanced character can be purchased ON-LINE.

Once re-imported, the Miuchiz™ will no longer be ON VACATION but will still have its happiness, boredom and hungry values, and its wealth and possessions.

STROLLING THROUGH MIUCHIZ™ HOMETOWN

Each scene in your Miuchiz™ Hometown is unique in its own way. It will have something to do or get or play. Once you wake your Miuchiz™ up from Snoozing, use the Right Arrow key to move to the next scene or the Left Arrow key to move back to the previous scene.

Once in a scene, move your Miuchiz™ around until something in the scene becomes highlighted. Example: In the bedroom scene, the wardrobe will be highlighted. Once highlighted, press Action to open the wardrobe. One of the drawers inside the wardrobe will be highlighted. Press Action for a close-up view inside the drawer. If you view something you wish to wear in the wardrobe, highlight it and press Action.

MIUCHIZ™ HOMETOWN SCENES

SCENE ONE – Bedroom

- From the primary bedroom scene, pressing ACTION will allow access to the Clock where you can set the time and/or the birthday reminder (which will hold up to 9 different records).
- From the Bedroom Wardrobe scene, you may look at and select clothing in the wardrobe or drawers.
- From the Entertainment area scene you can access and play games or music.
- From the Computer scene you may book a flight, get on an airplane and go to Planet Mion™.

SCENE TWO – Porch
You may look around and you may also Give/Fight.

SCENE THREE – Cityscape/Countryside

SCENE FOUR – Shop Exteriors

SCENE FIVE – Clothing Shop Exterior

SCENE SIX – Clothing Shop Interior
- From here you may look at and select clothing to buy.

SCENE SEVEN – Café Exterior

SCENE EIGHT – Café Interior
- You may look at and select food from the Café Menu.

SCENE NINE – Spa Exterior Scene

SCENE TEN – Spa Interior Scene
- You may go into the Spa

SCENE ELEVEN – Spa Interior Scene Two
- You may access the Hairdryer

SCENE TWELVE – Toy Store Exterior

SCENE THIRTEEN – Toy Store Interior
- You may select and buy toys.

SCENE FOURTEEN – Accessory Store Exterior

SCENE FIFTEEN – Accessory Store Interior
- You may select and buy Accessories.

SCENE SIXTEEN – Accessory Store Interior Scene Two
- You may select and buy other Accessories.

This ends your journey through your Miuchiz™ Hometown.

CARING FOR YOUR DEVICE

Your Miuchiz™ hand-held game is a high-tech product and care must be taken to keep it functioning well.

- DO NOT repair or remove any part from the unit.
- DO NOT subject the unit to moisture of any kind.
- DO NOT expose unit to extreme heat or cold.
- DO NOT expose unit to direct sunlight for any length of time.
- Under the environment with electrostatic discharge, the unit may malfunction and memory lost. It requires user to reset the unit.
- If your Miuchiz™ unit screen begins to dim or sound becomes weak, replace the batteries with fresh alkaline batteries.

For even more fun, go On-Line to miuchiz.com for more cool ways to play with your hand-held Miuchiz™ unit.

SAFE BATTERY USAGE

Under unusual conditions, batteries may leak. The leakage can damage this product or cause a chemical burn injury if touched. To minimize battery leakage:

1. Non-rechargeable batteries are not to be recharged;
2. Rechargeable batteries are to be removed from the toy before being charged;
3. Rechargeable batteries are only to be charged under adult supervision;
4. Different types of batteries or new and used batteries are not to be mixed;
5. Only batteries of the same or equivalent type as recommended are to be used;

6. Batteries are to be inserted with the correct polarity;
7 Exhausted batteries are to be removed from the toy;
8. The supply terminals are not to be short-circuited;
9. Do not dispose the batteries in fire, batteries may leak or explode.
10. Batteries should be replaced by adult.
11. Use alkaline batteries for better performance.

FCC statement on I/M

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

-- Reorient or relocate the receiving antenna.
-- Increase the separation between the equipment and receiver.
-- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
-- Consult the dealer or an experienced radio/TV technician for help.

Modifications not authorized by the manufacturer may void users authority to operate this device.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

AN INVITATION FROM THE GOVERNOR...

You are cordially invited to travel to the exciting world of Planet Mion™. Planet Mion™ is a fabulously fun-filled place where many exciting adventures await you! Planet Mion™ is also a place which has its own rules and, when you get there, we ask you that you follow them during your stay. They are:

1. *The Core is for everyone – anyone can enter, anyone can play.*
2. *Everyone has their own city – explore yours and check out all of the fun activities you can participate in and games you can play*
3. *Help is a click away – never be afraid to ask*
4. *Take care of your companion, and they'll take care of you*
5. *Remain cautious around The Black Fountain – Do Not play around it for very long.*

Follow these rules, especially the last one, and you're guaranteed to have an exciting time on Planet Mion™. I look forward to seeing you there!

The Governor

Please keep this manual as it contains important information.

MGA
ENTERTAINMENT®

TM & © MGA Entertainment, Inc.
MIUCHIZ™, BRATZ™, BRATZ BABYZ™,
MIUCHIZ PAWZ™, MIUCHIZ MONSTERZ™,
PLANET MION™ and all related logos,
names, characters, distinctive likenesses and
slogans, as well as the
packaging and images appearing thereon,
are the exclusive property of MGA.
16300 Roscoe Blvd.
Van Nuys, CA 91406 USA
(800) 222-4685
Patent Pending
Printed in China

The preferred method of contact for Customer Service is through our e-mail contact form at www.mgae.com

Visit Our Web Site
www.MGAE.com
For Customer Service
& Your Chance To Win!
No purchase necessary to participate.

0706-1